CHAOS - DEATH GUARD

PLAGUEBEARERS

Deep Strike

	M	T	SV	W	LD	OC	RW
PLAGUERIDDEN	5"	5	7+	2	7+	2	5+
PLAGUEBEARER	5"	5	7+	2	7+	2	5+

115 PTS

Base 32mm

1 KOMMANDO

Infected Outbreak

If you control an objective marker at the end of your Command phase and this unit is within range of that objective marker, that objective marker remains under your control, even if you have no models within range of it, until your opponent controls it at the start or end of any turn.

2 BEWEGUNG

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3 BESCHUSS

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4 ANGRIFF

Instrument of Chaos

Add 1 to Charge rolls made for the bearer's unit.

5 NAHKAMPF

Plaguesword LETHAL HITS

R	A	WS	S	AP	D
Melee	2	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Daemonic Icon

Models in the bearer's unit have a Leadership characteristic of 6+.

GEGEN DIESE EINHEIT

Plagueridden

W5 · RW 7+ · 5++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6–9	S5	S3–4	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
5++	5++	5++	5++	5++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo…

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

AUFSTELLUNG

1x Plagueridden - Equipped with: Plaguesword
9x Plaguebearer - Equipped with: Plaguesword

KEYWORDS Infantry, Battleline, Chaos, Daemon, Nurgle, Plaguebearers, Summoned · **FRAKTION** Plague Legions